



## Aquagol Rules and Conditions

### RULES OF PLAY

1. There will be one period of 4 mins with no change of ends.
2. The ball may be caught with one or two hands.
3. The ball **MUST** be thrown with one hand, with the exception of the goalkeeper.
4. The ball **MUST** be passed 3 times before a shot at goal can be made.
5. The ball **MUST NOT** be held for more than 5 seconds.
6. The ball **MUST NOT** be taken under water.
7. **NO** holding, sinking or pulling back of opponents, tackling **MUST** be for the ball.
8. **NO** jumping off the bottom to play the ball or tackle.
9. Attacking players **NOT** allowed inside the 2-metre line unless in possession of the ball.
10. Players, including the goalkeeper, cannot be changed during the game, unless there is an injury.
11. Starting the game: Both teams lined up behind their own goal line in the water. On the whistle from the referee, a team will gain possession of the ball (dropped on the half way line by the referee) by any of its players controlling the ball first.
12. Re-starting after a goal: On the whistle from the referee, the conceding team will take a centre pass. The ball will be passed backwards before it can go forwards.

### CONDITIONS

1. Teams will consist of up to 7 players. The teams can be all of one sex or mixed in any ratio. (Up to 12 pupils can be brought to play, but rule 9 must apply to each game.)
2. Teams to consist of pupils from Years 4, 5 and 6
3. Entries will be limited to **ONE** team from each school and to teams from 7 schools, on a first come first served basis. If more than 7 schools apply, 2 reserve school teams will be named and subsequently notified if they are required to play, up to **ONE WEEK** prior to the event.
4. The competition will be held on a tournament basis. All teams will play each other. This will result in 21 matches.
5. Each match will last 4 minutes on a running clock.
6. Scoring: 2pts for a win, 1pt for a draw and 0pts for a loss.
7. In the event of a tie between 2 teams, the method of deciding the outcome will be:
  - The result of the match between the teams.
  - Goal difference (if the result was a draw).
8. Each team **MUST** have a teacher or responsible adult in charge, in order to ensure that they are ready to play, as the time will be very tight.